



Squish Blocks

Extra Rules

100-point game

In this mode players will keep track of their score at the conclusion of each game. New games will be played until a player reaches the 100 point milestone. Once a player reaches 100 points that game ends. All points will be tallied up and the player with the largest score wins. In case of a tie, players who are tied will play more games until the tie is broken.

Mystery Squish

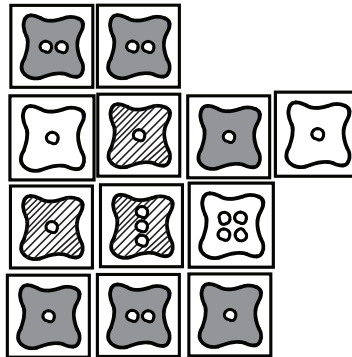
This game uses the same rules as the basic game of Squish Blocks but, with a twist. Before the game starts take four one-point cards of each color from the deck. Shuffle these up and distribute one to each player face down. Do not reveal this card to anyone playing until the end. Players will play the game as if it was a normal game of Squish Blocks. When the game ends each player will reveal their mystery color (face down card from earlier) and take the matching color cards from the board. These cards are added to the player's point total. Cards left on the outside of the initial board setup are not added.

Player 1

Score Pile 
4 points

Mystery Card 
5 points
(added from 2 blocks
on the board)

Final Score **9**



Player 3


Score Pile 
2 points

Mystery Card 
5 points
(added from 4 blocks
on the board)

Final Score **7**

Player 2

Score Pile 
3 points

Mystery Card 
5 points
(added from 3 blocks
on the board)

Final Score **8**